



# MUV

## **The MUV University League.**

Who's gonna win the first European sustainable mobility championship?

[www.muv2020.eu](http://www.muv2020.eu)

[info@muv2020.eu](mailto:info@muv2020.eu)

**Salvatore Di Dio, PhD**

PUSH

[\[wepush.org\]](http://wepush.org)



This project has received funding from the European Union's Horizon 2020 research and innovation programme under grant agreement No [723521]

# Ciao u-Mob, it's Salvatore.



Salvatore Di Dio, PhD.  
Architect & Engineer.

PUSH Managing Director and Design Founder.  
@totididio

# URBAN MOBILITY?

A **global** issue, a **local** problem.

> **54%** of humanity is living in urban areas.



**64%** of the world's oil is used for transportation.



**23%** of the world's CO<sub>2</sub> is produced by urban vehicles.



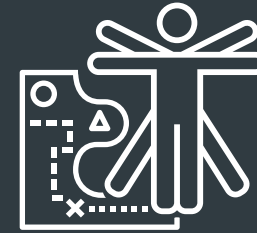
[data.worldbank.org](https://data.worldbank.org)



# HOW TO COPE URBAN MOBILITY CHALLENGES?



**Demand-driven  
measures.**



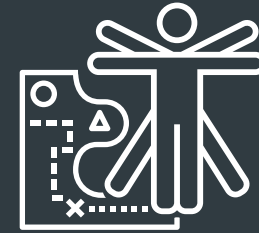
**Offer-driven measures.**

# MULTIDISCIPLINARY PARTICIPATORY APPROACH



**Fostering more sustainable and active mobility behaviours.**

**MUV**



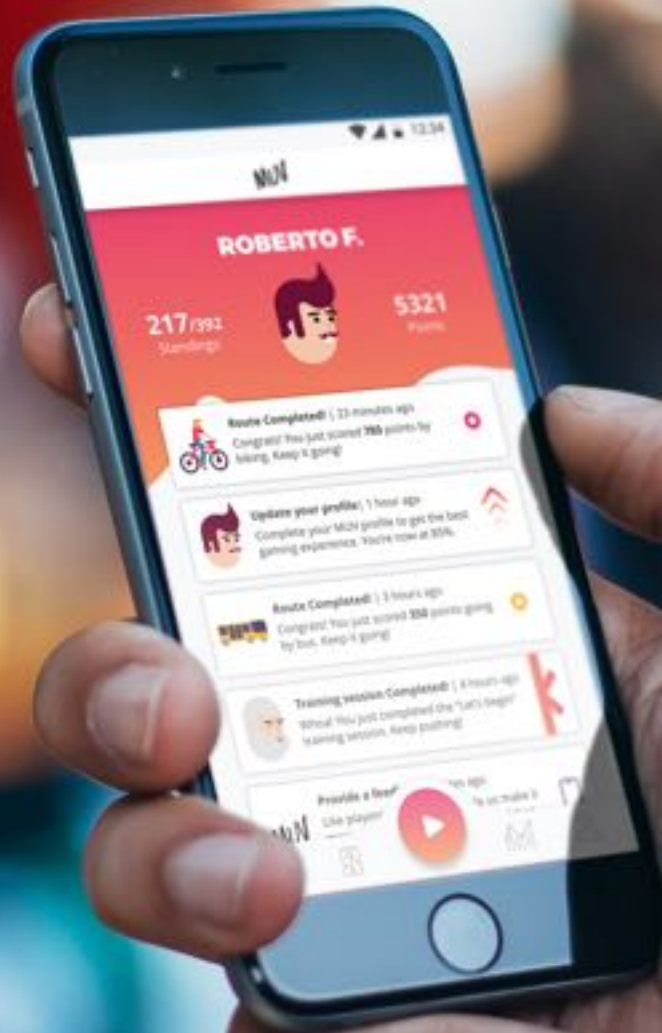
**Co-designing people (and not car) oriented urban policies.**

# IN A NUTSHELL





# COMMUTING AS A SPORT



MUV

# MUV

## Change the game.

MUV involves communities through **Sport's values**: the most common physical and psychological experience of our globalised culture.

MUV turns citizens in **athletes**, decision makers in **trainers** and public & private organisations in **sponsors**.

**Local communities** set the characteristics and customise the **game experience**.

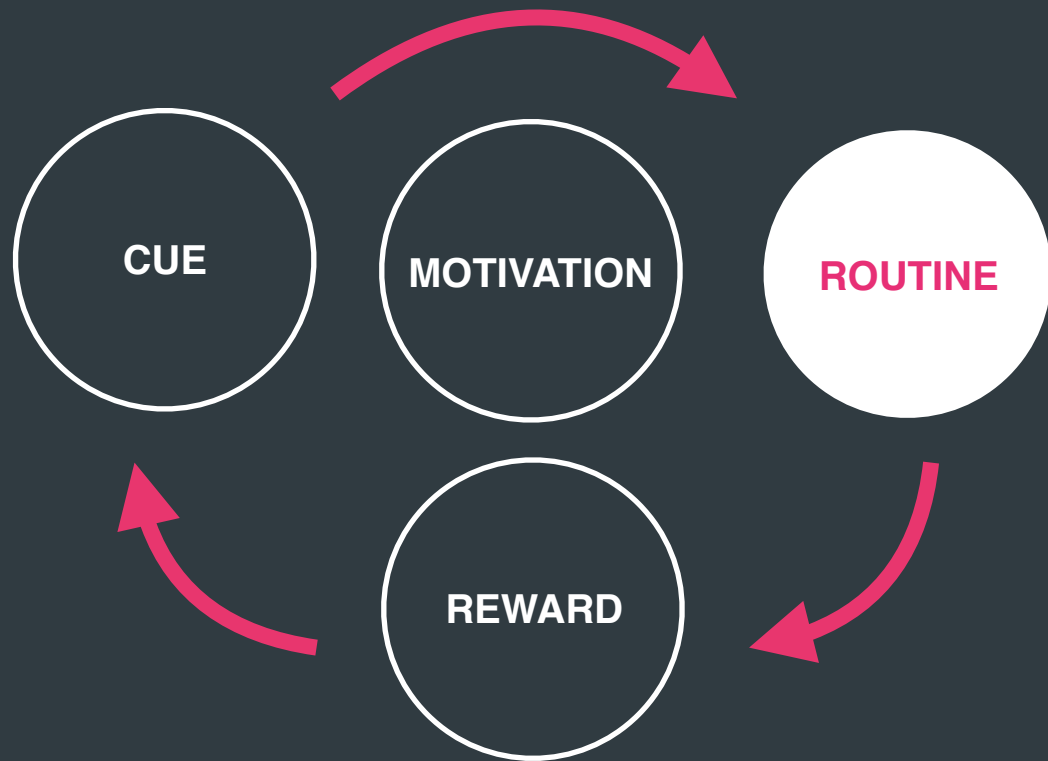
They cooperate all together to have **smarter citizens in happier cities**.





# WHY A GAME?

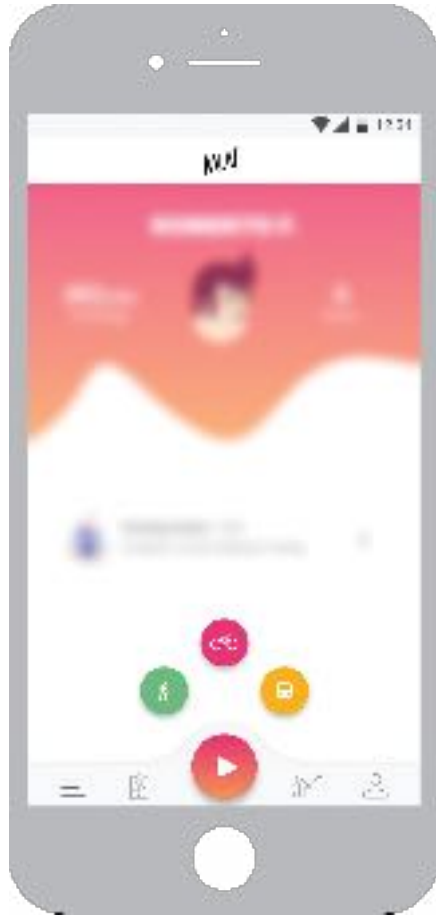
New **routes** by hacking **habit loops**



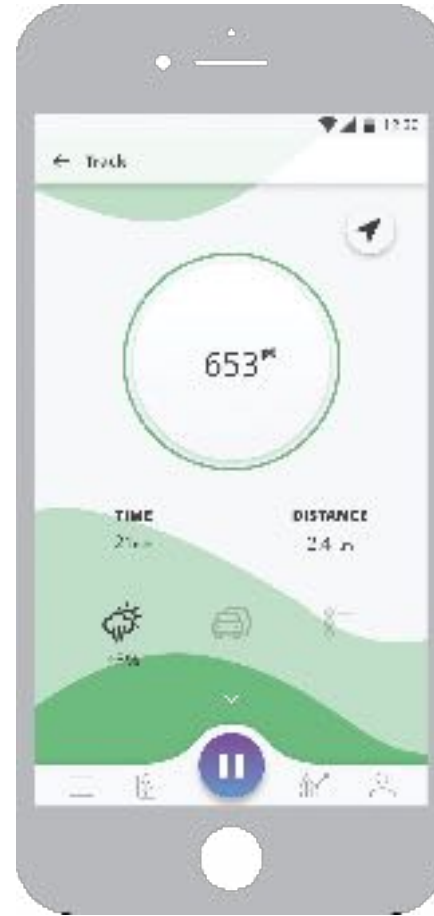
## NEW ROUTINES



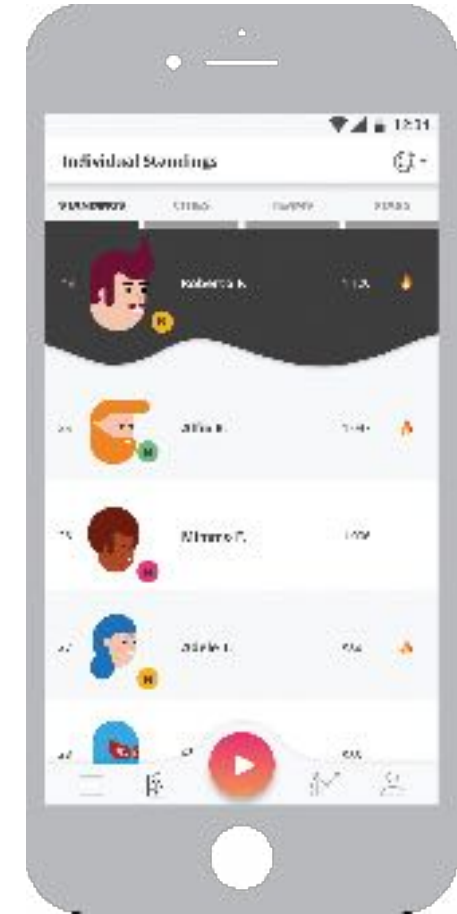
# MUVERS PLAY...



**Record a trip.**  
By selecting a sustainable mean and pushing Play.

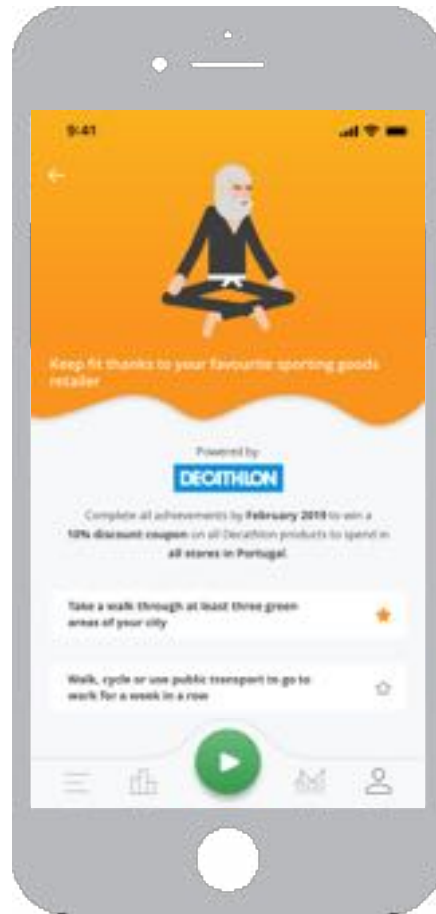


**Collect points.**  
"The greener the better" and points' multiplier according to weather conditions, traffic peak hours...



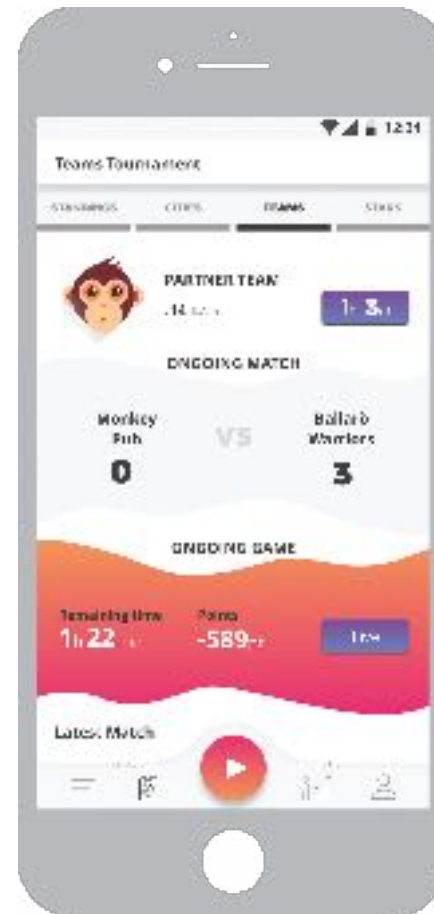
**Interact with the community.**  
Individual and team challenges to connect with the MUV community.

# ...GET REWARDED...



## Special Trainings.

Individual challenges to get rewarded by local sponsors and organizations.



## Teams achievements.

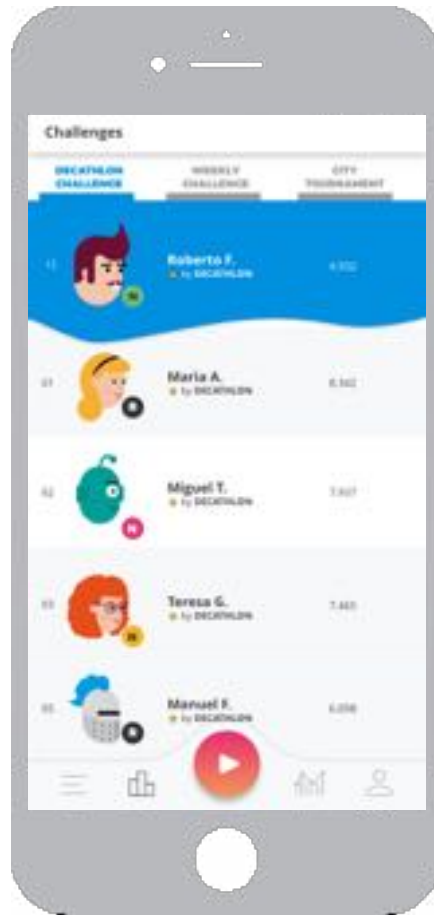
Best teammates are rewarded if the whole team achieve its sustainability goals.



## Testimonials.

Best players can become sponsors' testimonials and set their own goals.

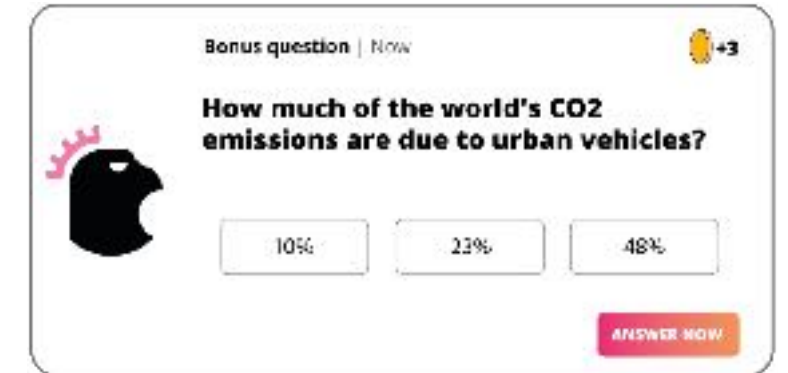
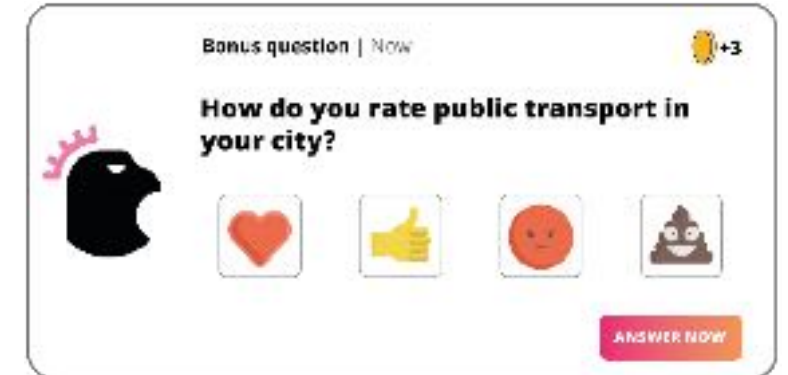
# ...DECISION MAKING WORKS BETTER.



**Encourage the community.**  
By setting goals, targeting game results and sustainability achievements.



**Measure and learn.**  
By comparing previous habits with new routines and by shaping new measures.

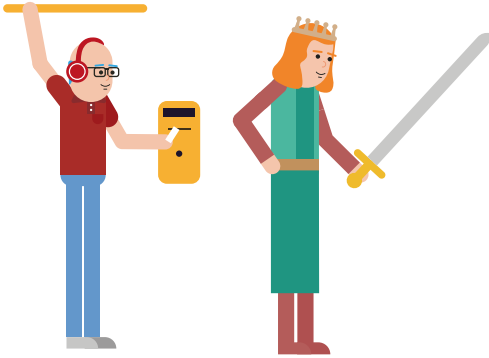


**Interact and learn.**  
By sending surveys to targeted audiences in an engaging way.

# MUVERS LIFE

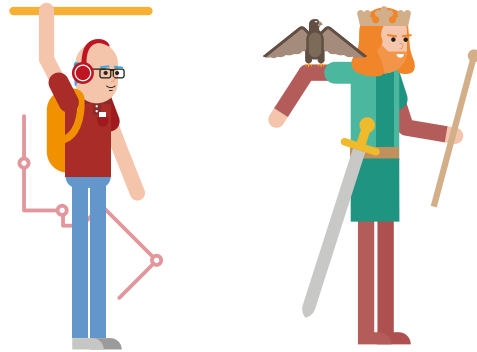
## NEWBIE

Individual challenges.



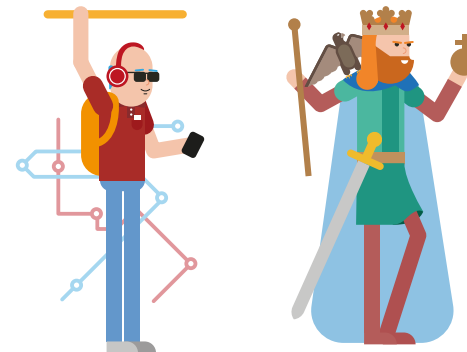
## ROOKIE

Cooperative challenges.



## PRO

With sponsors' support.



## STAR

Create challenges.



Bonus Questions + Special Training Sessions

Training Sessions

Weekly Challenge

City Tournament

Team Tournament



# WHY DATA?

**Meaningful** data, for **all**.

Data gathered are elaborated to help:

- decision makers for planning, and co-design more **sustainable plans & measures**.
- local organizations and businesses to better understand their **users & customers needs**.

Anonymized data is shared as Open Data to let communities and civic hackers **advocate for more sustainable policies & solutions**.

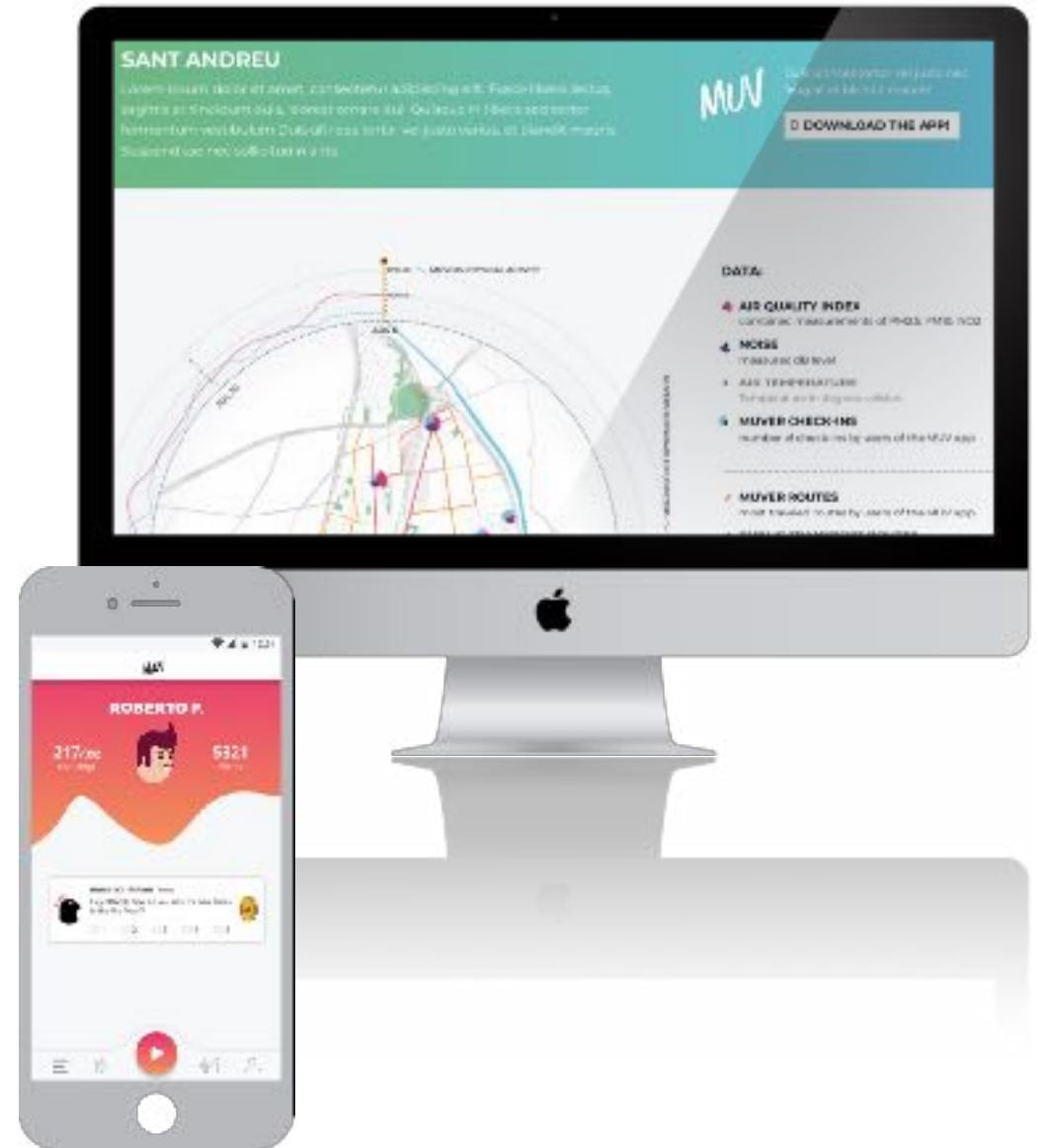


# DECISION MAKERS

## Sustainable mobility **evidences**.

MUV allows to support decision making for **planning** (SUMP, Home-to-work travel plans, personalized travel plans...) and **designing** sustainable measures in all the phases:

- Information and analysis
- Designing plans
- Actioning measures
- Monitoring results and updating plans



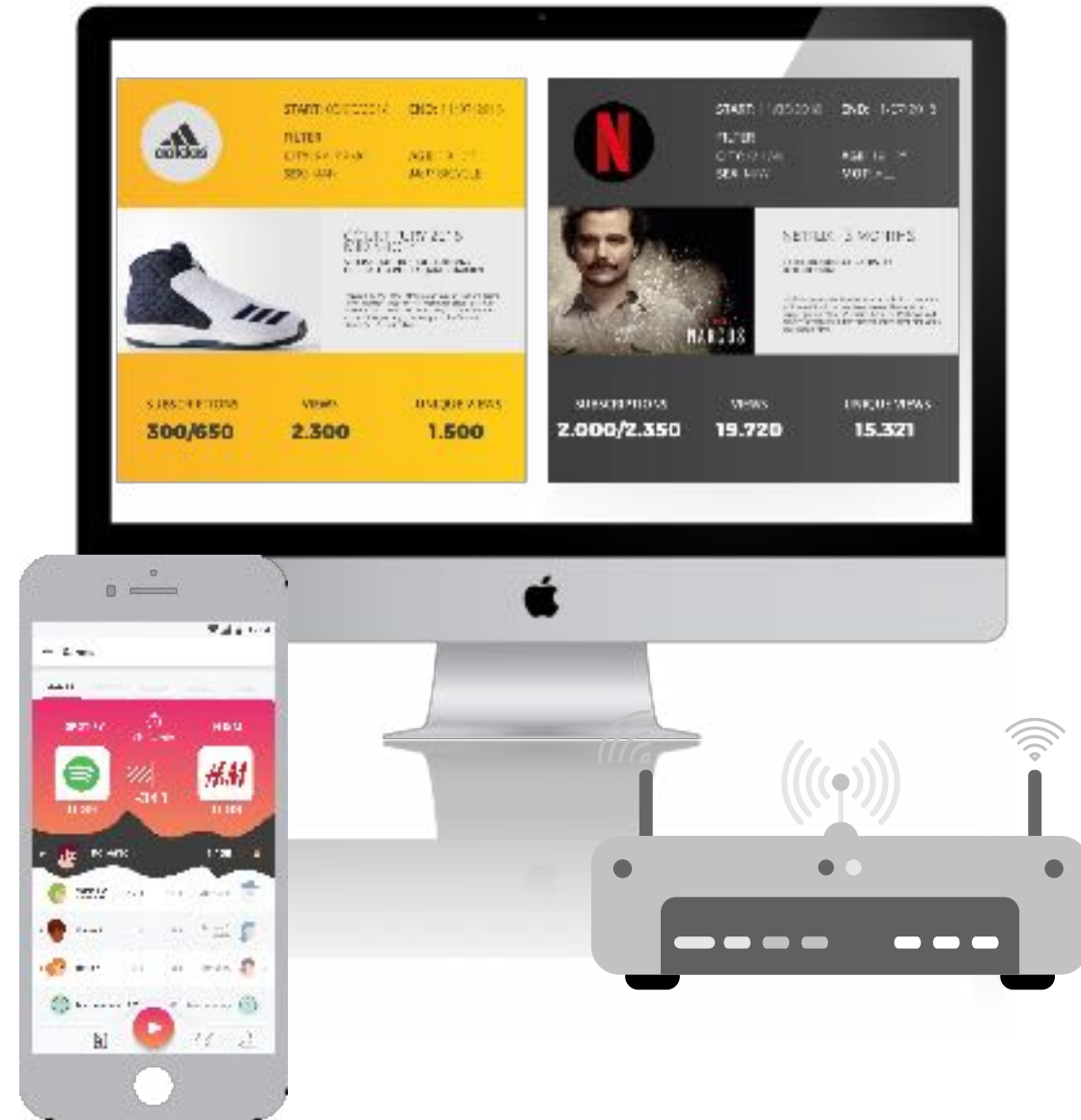
# SPONSORS

It's about **Values**. Unconventionally.

It's not just about linking the brand to the positive values of MUV, but also:

- motivating the community by **launching offers & testing products**
- communicating the **environmental impact** achieved by the community
- learning **users behaviours** and acting consequentially.

Always engaging people **directly & unconventionally**.



# MUV'S TECHNOLOGICAL TOUCHPOINTS



## For Decision Makers

Planners, transportation experts,  
transportation consultants.



## For MUVers

Citizens, employees, university  
students, communities



## For Sponsors

Shop owners, local organisations, adv  
agencies.



# HOW WE DO THAT

## Co-creation & Co-design.

With **citizens**: the way to interact with sustainable and active urban mobility.



With **decision makers** and **shop owners**: the way to interact with data.



With the **whole community**: the way to re-design urban mobility solutions.





# WHY WE CAN DO THAT

**TrafficO<sub>2</sub>** aka: the **proof** of concept

**co-created & tested** with the students' community between 2012 & 2015



**5 awards**, including 2015 MIT "Smart City Innovation Award"



selected and **accelerated** by Google accelerator "30weeks"



[traffico2.com](http://traffico2.com)

[30weeks.com](http://30weeks.com)



## USERS



Total

**1,877**

Active

**434**

## LOCAL BUSINESSES



Contacted

**139**

Affiliated

**98**

**55,160 g**  
CO<sub>2</sub> reduced

**TRAFFICO<sub>2</sub> ACTIVE USERS HAVE DECREASED THEIR**

**EMISSIONS**

**↓ 54%**

**JUST BY PLAYING**



# WHAT'S MUV TODAY

## A MG-4.5 **Horizon2020** RIA Project

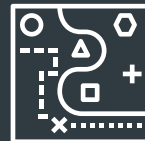
a **research and innovative action** funded by EU



a consortium made by **14 partners** from 8 countries



a project tested in **multiple contexts** in Europe (and Brasil)



**PUSH.**

**ALLODIA UNIVERSITY**

**bag<sup>2</sup>innovation**

**Gemeente Amsterdam Zuid**

**Forum Virium Helsinki**

**i2cat**

**Coordinator: PUSH**  
**Total costs: 3,992,625.00€**  
**EC contribution: 3,992,625.00€**  
**Start date: 1/6/2017**  
**Duration: 36 months**

**Universitat de Girona**

**FSMB**

**LUCA SCHOOL OF ARTS**

**LIST**

**fundão**

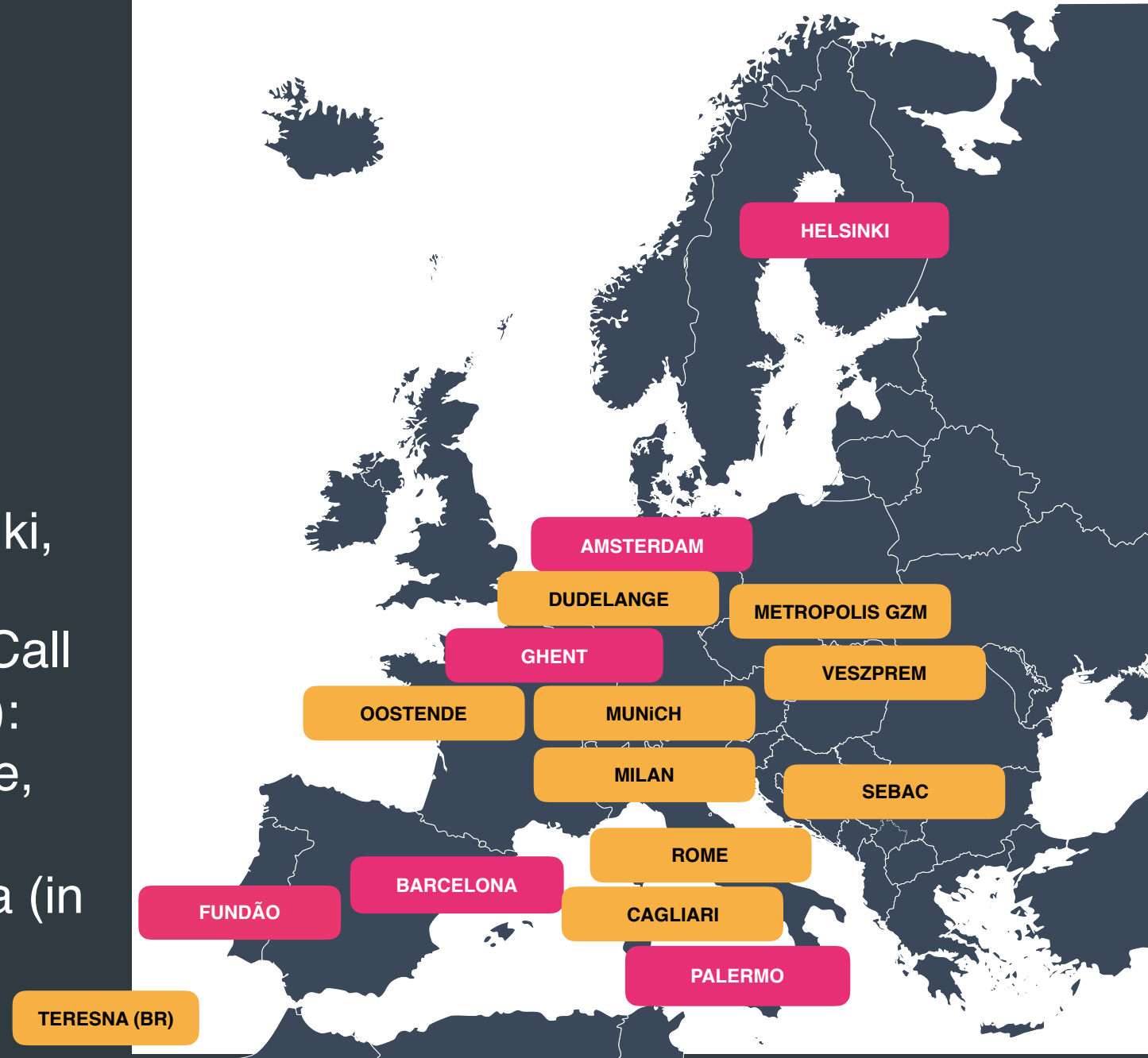
**gent: moved staff**

**WASP SOCIETY**

# READY. STEADY. GO!

Very **different** contexts.

- **6 Piloting Cities:**  
Municipality of Amsterdam, Barcelona, Fundao, Ghent, Helsinki, and Palermo
- **10 Associates** through an Open Call (with no budget provided by MUV):  
Municipality of Cagliari, Dudelange, Metropolis GZM, Milan, Munich, Oostende, Rome, Sebac, Teresina (in Brasil) and Vezprem.





# AND MUV TOMORROW?

A **sustainable** business. From day 1.

MUV's starting point is to let local communities and stakeholders to collaborate for the environment in a **win-win perspective**.

Different business model assumptions are tested into the real field throughout the pilot executions in order to **turn MUV in a B-Corp**.



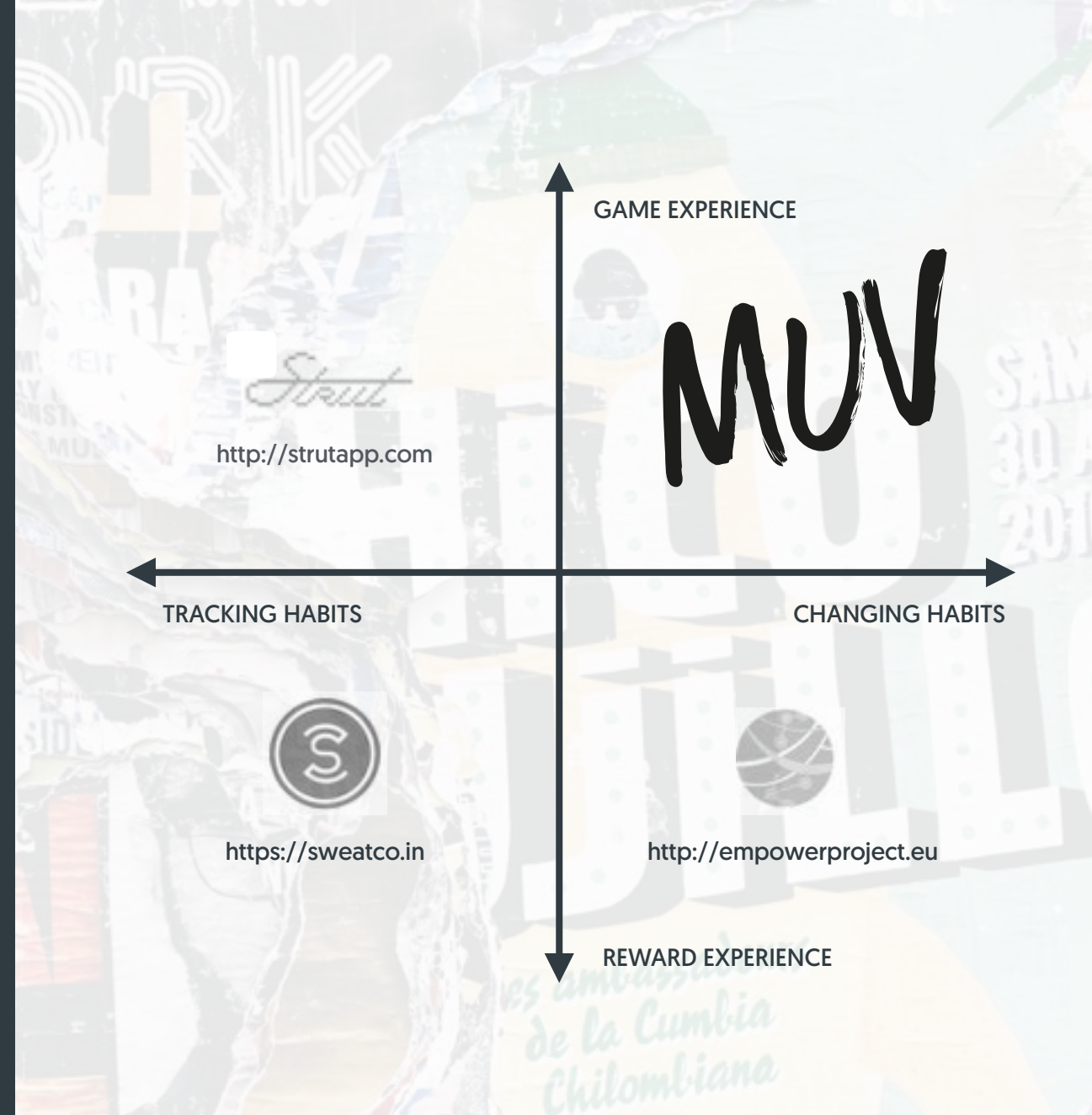
# COMPETITORS?

MUV is **different**. Period. :)

it's not just about gamifying sustainable mobility. It's a **transformational game**

it addresses mobility at the **neighbourhood scale** it's co-created with **stakeholders**

it doesn't steal personal data. it **valorises data for all**



# HOW THE PILOTS WORK

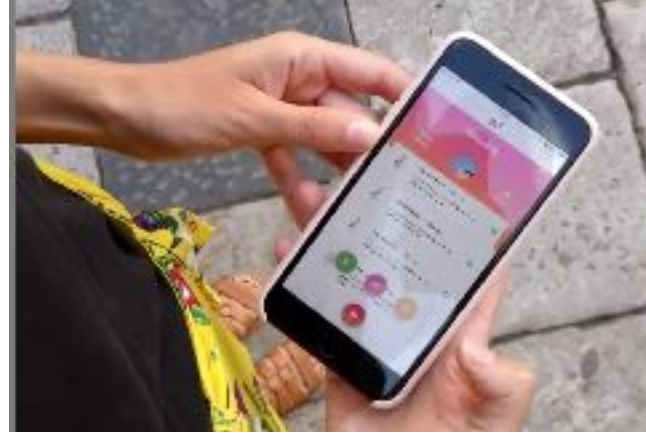
## 1. CUSTOMIZE THE GAME



## & CUSTOMIZE DATA VIZ



## 2. PLAY HARD



## & COLLECT DATA



## 3. WIN HARDER



## & CO-DESIGN NEW POLICIES





# #GOOD NEWS 1

## CONNECTED CITY

MUV was among the 15 finalists of Talent Garden “Connected City” challenge.

## FORUM PA AWARD

MUV was awarded by ForumPA as the Best App at the “APP4Sud” contest.

## GLOBAL MOBI AWARDS

MUV was awarded by Motor24 as the Best App in the category “Cidadania”.



# #GOOD NEWS 2

## CIVITAS TOOLKIT

MUV app is available on CIVITAS Urban Mobility Tool Inventory.

## LIASON WITH INDUSTRIES

MUV is dealing with private companies for integrating new features and customisations.

## RINA CERTIFICATE & B-CORP ELIGIBLE

MUV's algorithms are eligible for RINA certificate and MUV NewCo has a positive pre-evaluation as a B- Corp.



scoot

DECATHLON

colu.

SKEDGO



**B** Impact Assessment™

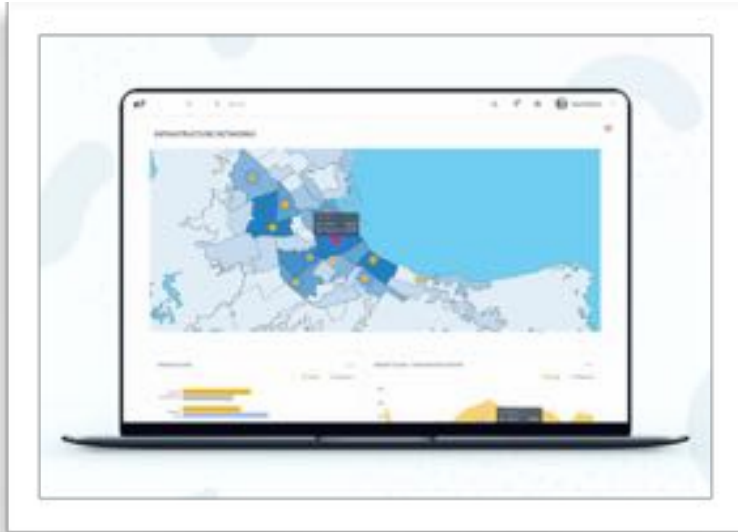




The initiative has been warmly  
welcomed with more than **50**  
**universities adhered so far**

ALTRI VIDEO

# WHAT WE CAN BUILD TOGETHER



## Mobility managers Data-dashboard

Real-time measurements,  
analysis and recommendations



## Customized app

Local avatars  
University Weekly Challenges  
Tournament among Faculties

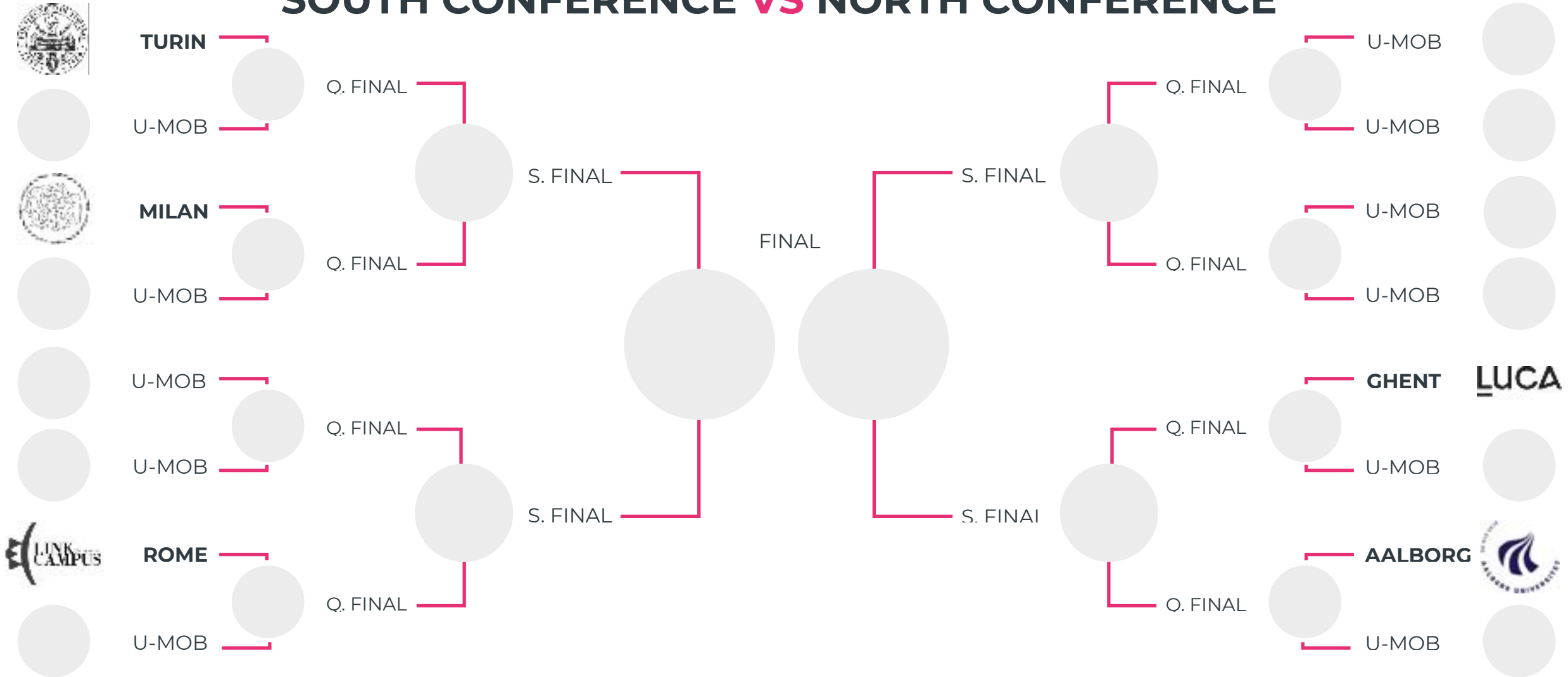


## Insights for mobility plans

Home-to-University &  
Personalized Travel Plans

# JUST IMAGINE: THE MUVIVERSITY LEAGUE

## SOUTH CONFERENCE VS NORTH CONFERENCE

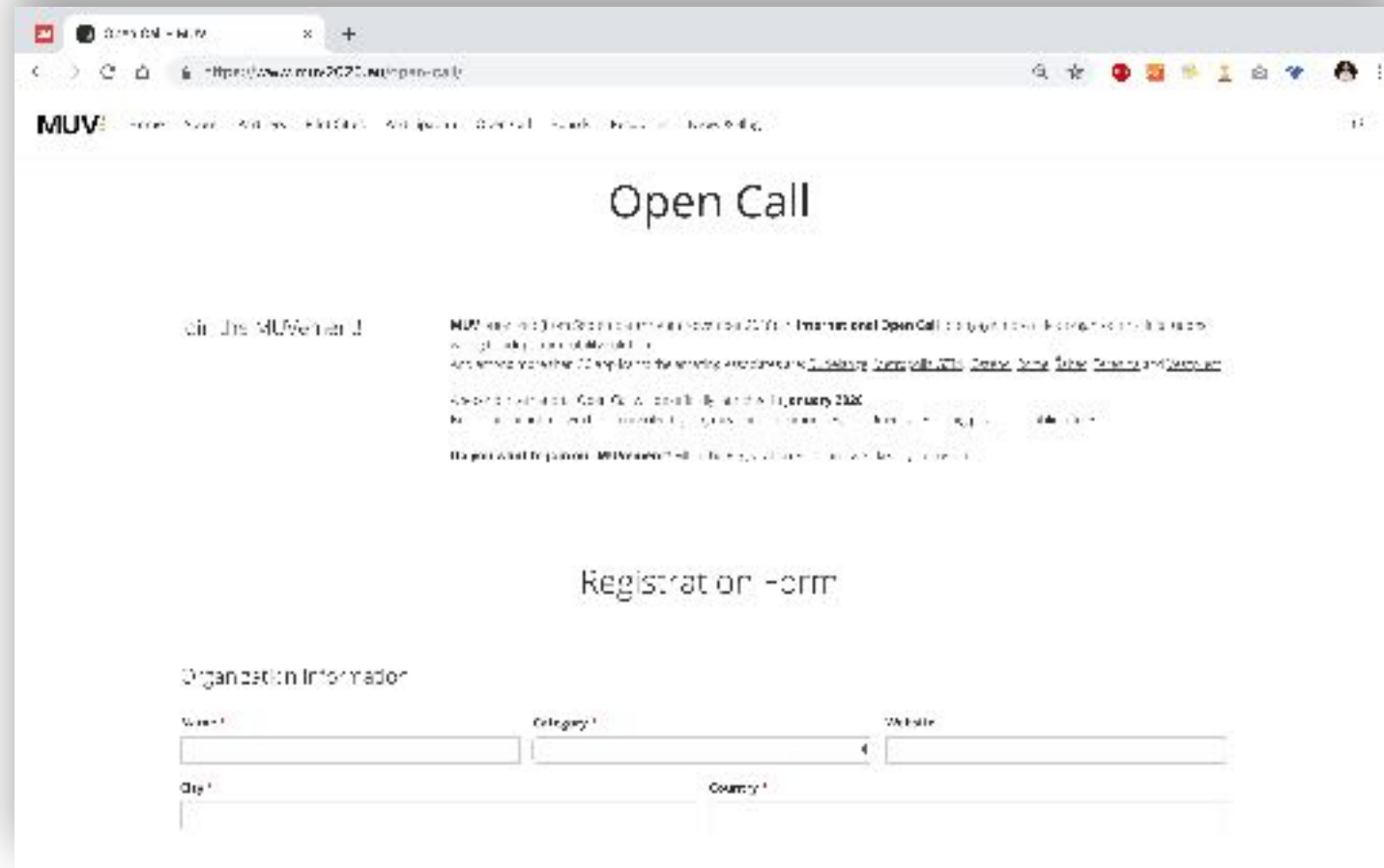


# THE 3 MAIN REASONS WHY WE SHOULD HAVE A MUVIVERSITY LEAGUE

1. students are the car-owners of tomorrow (also today...)
2. data and co-design processes are crucial for developing sustainable mobility measures
3. it'd be just AWESOME... 😏 🤘

# WE ARE LOOKING FOR THE BEST 11 UNIVERSITIES...

[HTTPS://WWW.MUV2020.EU/OPEN-CALL/](https://www.muv2020.eu/open-call/)



The screenshot shows a web browser window with the URL <https://www.muv2020.eu/open-call/>. The page title is "Open Call". Below the title, there is a section titled "Join the MUV2020" with a paragraph of text and a list of links: [Home](#), [About](#), [Contact](#), [FAQ](#), [Privacy Policy](#), [Terms of Service](#), [Sitemap](#), [Feedback](#), [Help](#), [Login](#), [Register](#), [Forgot Password](#), and [Reset Password](#). Below this, there is a section titled "Registration Form" with a sub-header "Organization Information". The form contains several input fields: "Name" (with a dropdown arrow), "Category" (with a dropdown arrow), "Website" (with a dropdown arrow), "City" (with a dropdown arrow), and "Country" (with a dropdown arrow). There are also checkboxes for "I agree to the terms and conditions" and "I agree to the privacy policy".



# NOW IT'S TIME TO **MUV**!



MUV



[muv2020.eu](http://muv2020.eu)